

MBS REALbasic Thread Plugin Documentation

Christian Schmitz

August 24, 2010

0.1 Introduction

This is the PDF version of the documentation for the REALbasic Plug-in from Monkeybread Software Germany. Plugin part: MBS REALbasic Thread Plugin

0.2 Content

- 1 List of all topics 3
- 2 All items in this plugin 7
- 4 List of all classes 49
- 5 List of all global methods 51

Chapter 1

List of Topics

• 2 Network	7
– 2.1 class DNSLookupThreadMBS	7
* 2.1.1 LookupAddress(domain as string) as boolean	8
* 2.1.1 LookupDomain(address as string) as boolean	8
* 2.1.2 Address as String	9
* 2.1.2 Hostname as String	9
* 2.1.2 LookupAddress as Boolean	9
* 2.1.2 LookupDomain as Boolean	9
* 2.1.2 LookupDone as Boolean	10
• 3 Process	11
– 3.1 class ThreadMBS	11
* 3.1.1 CancelAll	12
* 3.1.1 Delay(milliseconds as integer)	12
* 3.1.1 GetIntegerMemoryValue(memAddress as integer) as integer	12
* 3.1.1 GetLockObjectCounter as int64	12
* 3.1.1 GetLockStringCounter as int64	13
* 3.1.1 GetMemoryBlockAddress(m as memoryblock) as integer	13
* 3.1.1 GetObjectLockingEnabled as boolean	13
* 3.1.1 GetStringLockingEnabled as boolean	13
* 3.1.1 GetUnlockObjectCounter as int64	14
* 3.1.1 GetUnlockStringCounter as int64	14
* 3.1.1 LockRuntime	14
* 3.1.1 LockThread	15
* 3.1.1 NotifyASync	15

* 3.1.1 NotifySync	16
* 3.1.1 NumberOfRunningThreads as integer	16
* 3.1.1 PatchedRuntimeObjectLocking as boolean	16
* 3.1.1 PatchedRuntimeStackChecking as boolean	17
* 3.1.1 PatchedRuntimeStringLocking as boolean	18
* 3.1.1 PatchRuntimeObjectLocking(DoPatch as boolean=true) as boolean	18
* 3.1.1 PatchRuntimeStackChecking(DoPatch as boolean=true) as boolean	19
* 3.1.1 PatchRuntimeStringLocking(DoPatch as boolean=true) as boolean	19
* 3.1.1 RestoreRuntimeStackChecking as boolean	20
* 3.1.1 Run as boolean	20
* 3.1.1 RunningThreads as integer	20
* 3.1.1 SetIntegerMemoryValue(memAddress as integer, value as integer)	21
* 3.1.1 SetObjectLockingEnabled(value as boolean)	21
* 3.1.1 SetStringLockingEnabled(value as boolean)	21
* 3.1.1 UnlockRuntime	21
* 3.1.1 UnlockThread	22
* 3.1.1 Wait	22
* 3.1.2 Cancelled as Boolean	23
* 3.1.2 Finished as Boolean	23
* 3.1.2 Handle as Integer	24
* 3.1.2 Lasterror as Integer	24
* 3.1.2 Running as Boolean	24
* 3.1.2 StackSize as Integer	25
* 3.1.2 ThreadID as Integer	25
* 3.1.3 Finish	25
* 3.1.3 NotifyASync	26
* 3.1.3 NotifySync	26
* 3.1.3 Prepare	26
* 3.1.3 Work	27
* 3.1.4 Available=true	29
– 3.2 Globals	30
* 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double) as boolean	30
* 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant) as boolean	31
* 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant) as boolean	32
* 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant, value3 as variant) as boolean	33
* 3.2 CallMethodMBS(target as object, name as string) as boolean	33
* 3.2 CallMethodMBS(target as object, name as string, value1 as variant) as boolean	34

* 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean	35
* 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean	36
* 3.2 CallMethodOnMainThreadMBS(target as object, name as string) as boolean	36
* 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant) as boolean	37
* 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean	38
* 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean	39
* 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string) as boolean	40
* 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant) as boolean	41
* 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant) as boolean	41
* 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean	42
– 3.4 class MutexMBS	44
* 3.4.1 Lock	44
* 3.4.1 TryLock as boolean	45
* 3.4.1 Unlock	45
* 3.4.2 Handle as Integer	46
* 3.4.2 Tag as Variant	46

Chapter 2

Network

2.1 class DNSLookupThreadMBS

`class DNSLookupThreadMBS`

class, Network, MBS REALbasic Thread Plugin (Thread), Plugin version: 9.5, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: This is the class to perform a DNS lookup asynchron in a thread.

Notes:

You create a subclass of DNSLookupThreadMBS.

There you can use the finish event to perform code after the lookup was done.

In your code you create an instance of your class. You can `LookupDomain(address)` or `LookupAddress(domain)` to start the lookup.

Subclass of the ThreadMBS class.

2.1.1 Methods

LookupAddress(domain as string) as boolean

method from class DNSLookupThreadMBS, Network, MBS REALbasic Thread Plugin (Thread), Plugin
version: 9.5, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Starts a DNS lookup for the address of the given domain name.

Notes:

Returns true on success.

Sets LookupAddress property to true.

Sets LookupDomain property to false.

Sets Hostname to domain.

Sets Address to "".

See also:

- 2.1.2 LookupAddress as Boolean

9

LookupDomain(address as string) as boolean

method from class DNSLookupThreadMBS, Network, MBS REALbasic Thread Plugin (Thread), Plugin
version: 9.5, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Starts a DNS lookup for the domain name of the given address.

Notes:

Returns true on success.

Sets LookupAddress property to false.

Sets LookupDomain property to true.

Sets Hostname property to "".

Sets Address property to address.

See also:

- 2.1.2 LookupDomain as Boolean

9

2.1.2 Properties

Address as String

property from class DNSLookupThreadMBS, Network, MBS REALbasic Thread Plugin (Thread), Plugin version: 9.5, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The address.

Notes: (Read and Write property)

Hostname as String

property from class DNSLookupThreadMBS, Network, MBS REALbasic Thread Plugin (Thread), Plugin version: 9.5, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The domain name.

Notes: (Read and Write property)

LookupAddress as Boolean

property from class DNSLookupThreadMBS, Network, MBS REALbasic Thread Plugin (Thread), Plugin version: 9.5, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether the current lookup is looking for the address of a domain.

Notes: (Read and Write property)

See also:

- 2.1.1 LookupAddress(domain as string) as boolean

8

LookupDomain as Boolean

property from class DNSLookupThreadMBS, Network, MBS REALbasic Thread Plugin (Thread), Plugin version: 9.5, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether the current lookup is looking for the domain.

Notes: (Read and Write property)

See also:

- 2.1.1 LookupDomain(address as string) as boolean

8

LookupDone as Boolean

property from class DNSLookupThreadMBS, Network, MBS REALbasic Thread Plugin (Thread), Plugin
version: 9.5, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether the lookup is done.

Notes: (Read and Write property)

Chapter 3

Process

3.1 class ThreadMBS

class ThreadMBS

class, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: A class for REALbasic to do preemptive threads.

Notes:

You can use up to around 790% of CPU time on a 8 core Mac Pro with this class.

Still it requires some work to actually get things fast.

Don't get too much time wasted by synchronization.

If needed some plugin functions could be turned into ThreadMBS subclasses so they run multithreaded. For example picture effects need to create the new picture and later to return it. But the pixel processing inbetween can run nice on a thread in background.

Warning: Plugin version 9.7 crashes if you have a bevelbutton on a window and you are using Windows.

3.1.1 Methods

CancelAll

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Cancels all running threads.

Notes: Sets the cancel property of all threads to true.

Delay(milliseconds as integer)

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Delays execution of the calling thread for the given time in milliseconds.

Notes:

You can call this from any thread, even the main thread in RB.

No events will fire in this time.

GetIntegerMemoryValue(memAddress as integer) as integer

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Reads the integer value on the given memory address.

Notes: Accessing memory where your application is not allowed to read will lead into a crash.

GetLockObjectCounter as int64

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Returns the lock object counter.

Notes:

After you used `PatchRuntimeObjectLocking`, you wont notice the effect except of missing crashes. So this counter is increased whenever an object is locked.

GetLockStringCounter as int64

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Returns the lock string counter.

Notes:

After you used `PatchRuntimeStringLocking`, you wont notice the effect except of missing crashes. So this counter is increased whenever a string is locked.

GetMemoryBlockAddress(m as memoryblock) as integer

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Returns the memory address of the given memoryblock.

Notes: This value is useful for the functions `SetIntegerMemoryValue` and `GetIntegerMemoryValue`.

GetObjectLockingEnabled as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether object locking is enabled.

Notes: Works only if you use `PatchRuntimeObjectLocking`.

GetStringLockingEnabled as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether string locking is enabled.

Notes: Works only if you use PatchRuntimeStringLocking.

GetUnlockObjectCounter as int64

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Returns the unlock object counter.

Notes:

After you used PatchRuntimeObjectLocking, you wont notice the effect except of missing crashes. So this counter is increased whenever an object is unlocked.

GetUnlockStringCounter as int64

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Returns the unlock string counter.

Notes:

After you used PatchRuntimeStringLocking, you wont notice the effect except of missing crashes. So this counter is increased whenever a string is unlocked.

LockRuntime

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Locks the semaphore.

Example:

```
dim myarray(-1) As window // global
```

```
ThreadMBS.LockRuntime  
myarray.append window1
```

ThreadMBS.UnlockRuntime

Notes:

Call only from the Work event!

You need to pair all calls to REALbasic runtime into lock and unlock to make sure you don't crash. REALbasic is not reentrant safe, so you need to lock.

Be aware that locking costs performance. You should do locks often, so in the time between two locks another thread can get a lock. Also you should group locks nearby so you don't waste too much time waiting for the lock. Finally you need your main application thread to run nice so it doesn't lock too much, too.

LockThread

method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Unlocks the semaphore.

Example:

```
dim x as integer // global variable
dim o as ThreadMBS // your operation
```

```
o.LockThread
x=1
o.UnlockThread
```

Notes: This lock/unlock methods are for synchronizing the access to thread variables.

NotifyASync

method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls the NotifyASync event on the main thread.

Notes:

For each call to this method, the event code will be called at most once.
(if you call this method too often, some events may not be delivered)

This method will not wait till the event has been called.

See also:

- 3.1.3 NotifyASync 26

NotifySync

method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1,
console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls the NotifySync event on the main thread.

Notes:

For each call to this method, the event code will be called once.

This method will wait till the event has been called.

See also:

- 3.1.3 NotifySync 26

NumberOfRunningThreads as integer

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version:
8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The number of running ThreadMBS objects.

Notes: This property is thread safe.

PatchedRuntimeObjectLocking as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version:
10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether you used PatchRuntimeObjectLocking before.

Example:

```
MsgBox "PatchedRuntimeObjectLocking: "+str(ThreadMBS.PatchedRuntimeObjectLocking)

dim b as Boolean = ThreadMBS.PatchRuntimeObjectLocking

if not b then
MsgBox "PatchRuntimeObjectLocking failed"
end if

MsgBox "PatchedRuntimeObjectLocking: "+str(ThreadMBS.PatchedRuntimeObjectLocking)
```

Notes: Returns true if patch was successful.

PatchedRuntimeStackChecking as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether you used PatchRuntimeStackChecking before.

Example:

```
MsgBox "PatchedRuntimeStackChecking: "+str(ThreadMBS.PatchedRuntimeStackChecking)

dim b as Boolean = ThreadMBS.PatchRuntimeStackChecking

if not b then
MsgBox "PatchRuntimeStackChecking failed"
end if

MsgBox "PatchedRuntimeStackChecking: "+str(ThreadMBS.PatchedRuntimeStackChecking)
```

Notes: Returns true if patch was successful.

PatchedRuntimeStringLocking as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether you used PatchRuntimeStringLocking before.

Example:

```
MsgBox "PatchedRuntimeStringLocking: "+str(ThreadMBS.PatchedRuntimeStringLocking)
```

```
dim b as Boolean = ThreadMBS.PatchRuntimeStringLocking
```

```
if not b then
```

```
MsgBox "PatchRuntimeStringLocking failed"
```

```
end if
```

```
MsgBox "PatchedRuntimeStringLocking: "+str(ThreadMBS.PatchedRuntimeStringLocking)
```

Notes: Returns true if patch was successful.

PatchRuntimeObjectLocking(DoPatch as boolean=true) as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Patches the internal functions in REALbasic for the reference counting of objects.

Notes:

Once applied all object reference count changes will be locked with a mutex.

This patch should avoid a lot of potential crashes in preemptive threads and should have no side effects.

If an object is destroyed, the destructor will be run on the current thread which may lead into crashes (if not being called on the main thread).

For testing only the DoPatch parameter can be set to false to not apply the patch (but prepare it).

Note: Mutexes to lock shared data can slow down thread performance.

Do only call this if you need to as we are never sure this method has no bad side effects.

PatchRuntimeStackChecking(DoPatch as boolean=true) as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Disables the StackOverflowExceptions in your whole application.

Notes:

Works on PPC and Intel computers.

For testing only the DoPatch parameter can be set to false to not apply the patch (but prepare it).

Do only call this if you need to as we are never sure this method has no bad side effects.

PatchRuntimeStringLocking(DoPatch as boolean=true) as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Patches the internal functions in REALbasic for the reference counting of strings.

Notes:

Once applied all string reference count changes will be locked with a mutex.

This patch should avoid a lot of potential crashes in preemptive threads and should have no side effects.

There is a mutex used to lock calls to the

For testing only the DoPatch parameter can be set to false to not apply the patch (but prepare it).

Note: Mutexes to lock shared data can slow down thread performance.

Do only call this if you need to as we are never sure this method has no bad side effects.

RestoreRuntimeStackChecking as boolean

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Reverses the patch from PatchedRuntimeStackChecking.

Notes: Returns true on success and false on failure.

Run as boolean

method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Starts the thread.

Notes:

Returns true on success.

There is a limit for the number of threads, so don't make more than 100 threads at the same time.

Run fails if:

- platform is not supported (e.g. Mac Carbon PEF or Classic)
- the internal list of threads is full.
- the Work event is empty
- the OS can't create more threads (in that case the Prepare event has been called, but Work and Finished events are not called)

RunningThreads as integer

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Returns the number of running threads.

Notes: The plugin keeps a list of the running threads and this gives you the count.

SetIntegerMemoryValue(memAddress as integer, value as integer)

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Sets the integer value on the given memory address.

Notes: Accessing memory where your application is not allowed to write will lead into a crash.

SetObjectLockingEnabled(value as boolean)

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Enables or disabled thread safe object locking.

Notes: Works only if you use PatchRuntimeObjectLocking.

SetStringLockingEnabled(value as boolean)

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.2, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Enables or disabled thread safe string locking.

Notes: Works only if you use PatchRuntimeStringLocking.

UnlockRuntime

shared method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Unlocks the semaphore.

Example:

```
dim myarray(-1) As window // global
```

```
ThreadMBS.LockRuntime  
myarray.append window1  
ThreadMBS.UnlockRuntime
```

Notes:

Call only from the Work event!

You need to pair all calls to REALbasic runtime into lock and unlock to make sure you don't crash. REALbasic is not reentrant safe, so you need to lock.

Be aware that locking costs performance. You should do locks often, so in the time between two locks another thread can get a lock. Also you should group locks nearby so you don't waste too much time waiting for the lock. Finally you need your main application thread to run nice so it doesn't lock too much, too.

UnlockThread

method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Unlocks the thread semaphore.

Example:

```
dim x as integer // global variable
dim o as ThreadMBS // your operation
```

```
o.LockThread
x=1
o.UnlockThread
```

Notes: This lock/unlock methods are for synchronizing the access to thread variables.

Wait

method from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Waits for this thread to finish.

Notes: You should not use this in a GUI application as it will lock the GUI.

3.1.2 Properties

Cancelled as Boolean

property from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether this thread is cancelled.

Example:

```
dim i as integer
dim t as ThreadMBS // your thread

for i=1 to 1000
if t.cancelled then
return
end if
// do work
next
```

Notes:

You can set this flag and query in your loops to check whether the thread has been cancelled. This property is thread safe.
(Read and Write property)

Finished as Boolean

property from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether this thread has finished.

Notes:

Access to this property is thread safe.

(Read only property)

Handle as Integer

property from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The internal used thread handle.

Notes:

A Windows thread handle or a pthread handle on Mac OS X or Linux.
(Read and Write property)

Lasterror as Integer

property from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The last error code reported by one of the functions.

Notes:

Zero is no error.
(Read and Write property)

Running as Boolean

property from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Whether this thread has running.

Notes:

Access to this property is thread safe.
(Read only property)

StackSize as Integer

property from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The stack size to use for creating the thread.

Notes:

Default is 0 which means to take the system default.
(Read and Write property)

ThreadID as Integer

property from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The thread ID of the thread used.

Notes:

Only used on Windows.
(Read and Write property)

3.1.3 Events**Finish**

event from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, not console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The event called after the thread has finished.

Notes: This event is called in the main thread, so you can do all REALbasic functions without locking the runtime.

NotifyASync

event from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, not console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The asynchron notification event.

Notes:

Called on the main thread.

The method NotifyASync will not wait till this event has finished.

See also:

- 3.1.1 NotifyASync 15

NotifySync

event from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, not console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The synchron notification event.

Notes:

Called on the main thread.

The method NotifySync will wait till this event has finished.

See also:

- 3.1.1 NotifySync 16

Prepare

event from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, not console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The event called before the thread is started.

Notes: This event is called in the main thread, so you can do all REALbasic functions without locking the runtime.

Work

event from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, not console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The work event.

Notes:

This work is running in its own thread. So there are a lot of limitations:

1. Disable Stackchecking and background tasks as their usage will crash your applications:

```
# pragma DisableAutoWaitCursor  
# pragma DisableBackgroundTasks  
# pragma StackOverflowChecking false
```

You need to use this pragmas in all methods you call from the thread code.

If you use PatchRuntimeStackChecking, this should be no problem.

2. Don't create or destroy objects

Creating or destroying objects from a thread will crash.

One reason is that Constructors/Destructors are not thread safe.

The other one is that the REALbasic memory management is not thread safe.

3. Notify

You can call NotifySync and NotifyAsync to get an event in main thread to do whatever code you like.

Also the Prepare and Finish events are in the main thread so you can do there whatever you like.

4. No exceptions

Raising exceptions will create objects which is not thread safe.

Also unhandled exceptions will display a msgbox which will crash.

5. no GUI

You can't use any code which refers to the graphical user interface.

6. String functions

Calling string functions like `str()` or `concat (a+b)` seems to work.

7. Dictionary

using the dictionary class is not allowed as the hash functions of the wrapper classes are not thread safe.

8. LockRuntime

If you want to call a REALbasic runtime functions, you can avoid crashes by locking the runtime. `LockRuntime` and `UnlockRuntime` will make sure that no code in the main thread is executed between both methods.

```
LockRuntime  
CallSomeMethod  
UnlockRuntime
```

9. Pictures

Functions which return pictures will crash as they call `newpicture` internally which will crash.
(See 2)

10. Synchronize access to global variables

If you access properties of a Module, you need to synchronize the access to this properties with a mutex. Or you use `LockRuntime/UnlockRuntime`.

11. Reference counting.

If you access objects, REALbasic will increase and later decrease the reference count. That seems to be no big problem unless you threads have the reference count changed at the same time for the same object or a reference count decrease will destroy that object.

You should avoid object access. Also you can avoid access from multiple threads if you make copies of objects for each thread.

Of course you can use RuntimeLock and RuntimeUnlock.

12. Breakpoints

Breakpoints work between RuntimeLock and RuntimeUnlock. Else not.

13. Calls to the operation system work if they are thread safe.

On Mac OS X malloc and free work (To allocate memory).
Also System.DebugLog works.

13. Window access

Do not access windows from REALbasic. That will crash.

3.1.4 Constants

Available=true

const from class ThreadMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, not console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: A constant which tells you whether preemptive threads are available.

Notes: On Carbon PEF and Classic false. True on Linux, Windows and Mac OS X Carbon MachO.

3.2 Globals

CallMethodLaterMBS(target as object, name as string, afterDelay as double) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on the main thread after the given delay in seconds.

Example:

```
if CallMethodLaterMBS(window1, "Test", 5.0) then
  msgbox "OK"
else
  msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with no parameters and no return values.

The method will be called later (Asynchronously) on the main thread. Useful for performing non thread safe stuff like GUI functions on the main thread after the given delay in seconds.

Returns true on success and false on failure.

The time given is just a roughly suggestions. Actual time on the method call depends on how busy your application is.

See also:

- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant) as boolean 31
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant) as boolean 32
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant, value3 as variant) as boolean 33

CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on the main thread after the given delay in seconds.

Example:

```
if CallMethodLaterMBS(window1, "Test", 4.0, "Hello") then
  msgbox "OK"
else
  msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with one variant parameter and no return values.

The method will be called later (Asynchronously) on the main thread after the given delay in seconds. Useful for performing non thread safe stuff like GUI functions on the main thread.

Returns true on success and false on failure.

The time given is just a roughly suggestions. Actual time on the method call depends on how busy your application is.

See also:

- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double) as boolean 30
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant) as boolean 32
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant, value3 as variant) as boolean 33

CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on the main thread after the given delay in seconds.

Example:

```
if CallMethodLaterMBS(window1, "Test", 3.0, "Hello", "World") then
msgbox "OK"
else
msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with two variant parameters and no return values.

The method will be called later (Asynchronously) on the main thread. Useful for performing non thread safe stuff like GUI functions on the main thread after the given delay in seconds.

Returns true on success and false on failure.

The time given is just a rough suggestion. Actual time on the method call depends on how busy your application is.

See also:

- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double) as boolean 30
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant) as boolean 31
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant, value3 as variant) as boolean 33

CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant, value3 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on the main thread after the given delay in seconds.

Example:

```
if CallMethodLaterMBS(window1, "Test", 3.0, "Hello", "World", 5) then
msgbox "OK"
else
msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with three variant parameters and no return values.

The method will be called later (Asynchronously) on the main thread. Useful for performing non thread safe stuff like GUI functions on the main thread after the given delay in seconds.

Returns true on success and false on failure.

The time given is just a roughly suggestions. Actual time on the method call depends on how busy your application is.

See also:

- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double) as boolean 30
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant) as boolean 31
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant) as boolean 32

CallMethodMBS(target as object, name as string) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object.

Example:

```
if CallMethodMBS(window1, "Test") then
msgbox "OK"
else
msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with no parameters and no return values.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodMBS(target as object, name as string, value1 as variant) as boolean 34
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean 35
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 36

CallMethodMBS(target as object, name as string, value1 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object.

Example:

```
if CallMethodMBS(window1, "Test", "Hello") then
msgbox "OK"
else
msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with one variant parameter and no return values.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodMBS(target as object, name as string) as boolean 33
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean 35
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 36

CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object.

Example:

```
if CallMethodMBS(window1, "Test", "Hello", "World") then
  msgbox "OK"
else
  msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with two variant parameters and no return values.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodMBS(target as object, name as string) as boolean 33
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant) as boolean 34

- 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 36

CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object.

Example:

```
if CallMethodMBS(window1, "Test", "Hello", "World", 5) then
  msgbox "OK"
else
  msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with three variant parameters and no return values.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodMBS(target as object, name as string) as boolean 33
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant) as boolean 34
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean 35

CallMethodOnMainThreadMBS(target as object, name as string) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on the main thread.

Example:

```

if CallMethodOnMainThreadMBS(window1, "Test") then
msgbox "OK"
else
msgbox "Failed"
end if

```

Notes:

The method must be declared on the given class for the target object with no parameters and no return values.

The method will be called later (Asynchronously) on the main thread. Useful for performing non thread safe stuff like GUI functions on the main thread.

Returns true on success and false on failure.
See also:

- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant) as boolean 37
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean 38
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 39

CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on the main thread.

Example:

```

if CallMethodOnMainThreadMBS(window1, "Test", "Hello") then
msgbox "OK"
else
msgbox "Failed"
end if

```

Notes:

The method must be declared on the given class for the target object with one variant parameter and no return values.

The method will be called later (Asynchronously) on the main thread. Useful for performing non thread safe stuff like GUI functions on the main thread.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodOnMainThreadMBS(target as object, name as string) as boolean 36
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean 38
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 39

CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on the main thread.

Example:

```
if CallMethodOnMainThreadMBS(window1, "Test", "Hello", "World") then
msgbox "OK"
else
msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with two variant parameters and no return values.

The method will be called later (Asynchronously) on the main thread. Useful for performing non thread safe stuff like GUI functions on the main thread.

Returns true on success and false on failure.
See also:

- 3.2 CallMethodOnMainThreadMBS(target as object, name as string) as boolean 36
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant) as boolean 37
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 39

CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on the main thread.

Example:

```
if CallMethodOnMainThreadMBS(window1, "Test", "Hello", "World", 5) then
  msgbox "OK"
else
  msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with three variant parameters and no return values.

The method will be called later (Asynchronously) on the main thread. Useful for performing non thread safe stuff like GUI functions on the main thread.

Returns true on success and false on failure.
See also:

- 3.2 CallMethodOnMainThreadMBS(target as object, name as string) as boolean 36
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant) as boolean 37

- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean 38

CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on a new thread.

Example:

```
if CallMethodOnThreadMBS(new BackgroundThreadMBS, window1, "Test") then
msgbox "OK"
else
msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with no parameters and no return values.

Pass in "new BackgroundThreadMBS" for the thread to use. Execution will be done later (Asynchronously) on that thread. Useful for perform some code in the background without creating a thread yourself.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant) as boolean 41
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant) as boolean 41
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 42

CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on a new thread.

Example:

```
if CallMethodOnThreadMBS(new BackgroundThreadMBS, window1, "Test", "Hello") then
msgbox "OK"
else
msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with one variant parameter and no return values.

Pass in "new BackgroundThreadMBS" for the thread to use. Execution will be done later (Asynchronously) on that thread. Useful for perform some code in the background without creating a thread yourself.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string) as boolean 40
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant) as boolean 41
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 42

CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on a new thread.

Example:

```
if CallMethodOnThreadMBS(new BackgroundThreadMBS, window1, "Test", "Hello", "World") then
msgbox "OK"
else
msgbox "Failed"
end if
```

Notes:

The method must be declared on the given class for the target object with two variant parameters and no return values.

Pass in "new BackgroundThreadMBS" for the thread to use. Execution will be done later (Asynchronously) on that thread. Useful for perform some code in the background without creating a thread yourself.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string) as boolean 40
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant) as boolean 41
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 42

CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean

global method, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Calls a method on the target object on a new thread.

Example:

```
if CallMethodOnThreadMBS(new BackgroundThreadMBS, window1, "Test", "Hello", "World", 5) then
msgbox "OK"
```

```

else
msgbox "Failed"
end if

```

Notes:

The method must be declared on the given class for the target object with three variant parameters and no return values.

Pass in "new BackgroundThreadMBS" for the thread to use. Execution will be done later (Asynchronously) on that thread. Useful for perform some code in the background without creating a thread yourself.

Returns true on success and false on failure.

See also:

- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string) as boolean 40
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant) as boolean 41
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant) as boolean 41

3.3 class BackgroundThreadMBS

class BackgroundThreadMBS

class, Process, MBS REALbasic Thread Plugin (Calls), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The thread subclass we use for the CallMethodOnThreadMBS functions.

Example:

```

if CallMethodOnThreadMBS(new BackgroundThreadMBS, window1, "Test") then
msgbox "OK"
else
msgbox "Failed"
end if

```

Notes: Subclass of the Thread class.

3.4 class MutexMBS

class MutexMBS

class, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: A class for a mutex.

Notes: This is the mutex class the threadMBS class is using internally.

3.4.1 Methods

Lock

method from class MutexMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Locks the mutex.

Example:

```
dim m as new MutexMBS
```

```
m.Lock  
MsgBox "Got mutex."
```

```
m.Unlock  
MsgBox "Released mutex."
```

Notes:

The function returns as soon as it has access to the mutex.

Always use Lock and Unlock in a pair.

TryLock as boolean

method from class MutexMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 10.4, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Locks the mutex if possible.

Example:

```
dim m as new MutexMBS

if m.TryLock then
  MsgBox "Got mutex."

  m.Unlock
else
  MsgBox "Failed to get mutex."
end if
```

Notes:

Returns true if we got a lock and false if not.
Always use Lock and Unlock in a pair.

Unlock

method from class MutexMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: Unlocks the mutex.

Example:

```
dim m as new MutexMBS

m.Lock
```

```
MsgBox "Got mutex."
```

```
m.Unlock
```

```
MsgBox "Released mutex."
```

Notes: Always use Lock and Unlock in a pair.

3.4.2 Properties

Handle as Integer

property from class MutexMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: The internal used reference to the native mutex object.

Example:

```
dim m as new MutexMBS
MsgBox "Handle: " + hex(m.Handle)
```

Notes:

Windows Mutex or PThread Mutex.
(Read and Write property)

Tag as Variant

property from class MutexMBS, Process, MBS REALbasic Thread Plugin (Thread), Plugin version: 8.1, console safe, Mac OS X: Works, Windows: Works, Linux x86: Works.

Function: An object reference for your use.

Notes:

Just for convenience.

This property was added so you can use this property for a reference so you won't need to subclass this class

and add custom properties.
(Read and Write property)

Chapter 4

List of all classes

• BackgroundThreadMBS	43
• DNSLookupThreadMBS	7
• MutexMBS	44
• ThreadMBS	11

Chapter 5

List of all global methods

- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double) as boolean 30
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant) as boolean 31
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant) as boolean 32
- 3.2 CallMethodLaterMBS(target as object, name as string, afterDelay as double, value1 as variant, value2 as variant, value3 as variant) as boolean 33
- 3.2 CallMethodMBS(target as object, name as string) as boolean 33
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant) as boolean 34
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean 35
- 3.2 CallMethodMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 36
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string) as boolean 36
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant) as boolean 37
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant) as boolean 38
- 3.2 CallMethodOnMainThreadMBS(target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 39
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string) as boolean 40

- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant) as boolean 41
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant) as boolean 41
- 3.2 CallMethodOnThreadMBS(BackgroundThread as BackgroundThreadMBS, target as object, name as string, value1 as variant, value2 as variant, value3 as variant) as boolean 42